#### A Quick Review of Cosmology: The Geometry of Space, Dark Matter, and the Formation of Structure

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#### **Cosmology:**

- a) Try to understand the origin, the structure, mass-energy content and the evolution of the universe as a whole.
- b) To understand the emergence of structures and objects ranging from scales as small as stars (10<sup>10</sup> m) to scales much larger than galaxies (~ 10<sup>26</sup> m) through gravitational self-organization.

**Textbooks: Peacock, Padmanaban** 

#### 1) Elements of standard world model

 a) Averaged over sufficiently large scales (≥ 1000 Mpc), the universe is approximately homogeneous and isotropic ("cosmological principle").

- b) The universe is expanding so that the distance (to defined precisely later) between any two widely separated points increases as: dI/dt = H(t) \* I
- c) Expansion dynamics of the universe are determined by the mass and energy content (General Relativity).
- d) universe had early hot and dense state: big bang
- e) On small scales (≤ 100 Mpc), a great deal of structure has formed, mostly through "gravitational self-organization": stars, galaxy clusters.

#### 2) Homogeneous Cosmology

#### **Starting point:**

What is the universe expanding into?

ηThe observable universe is a lower dimensional sub-space expanding within a higher dimensional space.

<u>OR</u>

ηWe can describe the expanding 3D universe without reference to higher dimensions (has proven more useful prescription).

<u>Note:</u> Here, we restrict ourselves to the macrosopic description of curved space; all issues of quantum gravity (string theory) will be left out.

#### 2.1. The Robertson Walker Metric

$$\Rightarrow ds^{2} = dt^{2} - \frac{a^{2}(t)}{c^{2}} \left[ dr^{2} + R^{2} \sin^{2}\left(\frac{r}{R}\right) \cdot \left(d\vartheta^{2} + \sin^{2}\vartheta\delta\varphi^{2}\right) \right]$$

R = present-day curvature r = comoving radial coordinates a(t) = expansion or scale factorNB: a(t) subsumes all time dependence that is compatible with the cosmological principle.

- So far, the evolution of *a*(*t*) is unspecified, i.e. no physics yet, just math.
- General relativity will determine a(t) as a function of the mass (energy) density and link it to R!
- The "distances" *r* are not observable, just coordinate distances.

#### 2.2.) General Relativity + Robertson Walker Metric $\rightarrow$ Friedman Equation

Demanding isotropy and homogeneity, the time dependent solution family to Einstein's field equation is quite simple:

$$\frac{\dot{a}(t)}{a(t)} = H_0 \cdot E(z) = H_0 \cdot \sqrt{\Omega (1+z)^3 + \Omega_R (1+z) + \Omega_\Lambda}$$
with  $\Omega = \frac{8\pi G\rho_0}{3H_0}$ ,  $\Omega_R = (H_0 a_0 R)^{-2}$ ,  $H_0 = \text{const}$ , and  $a = (1+z)^{-1}$   
 $\Omega_\Lambda = \frac{\Lambda}{3H_0^2}$  and  $\Omega_{\text{mass\_and\_radiation}} + \Omega_R + \Omega_\Lambda = 1$ .  
a)  $\rho_{\text{mass}} \sim a - 3$   
b)  $\rho_{\text{radiation}} \sim a - 4$   
c)  $\rho_{\text{vac}} = \text{const.} \Leftrightarrow \Omega_{\text{vac}} = \Lambda c^2 / 3H_0^2$ 

### 2.3.) Distance Measure(s) in Cosmology

• In curved and expanding space:



- Is there a unique measure of distance, anyway?
- Some observables do not depend on the expansion history, a(t), which we don't know (yet)!

Dresent epoch Hubble constant
$$H_0 = 100 h \text{ km s}^{-1} \text{ Mpc}^{-1}$$
Hubble time $t_{\rm H} \equiv \frac{1}{H_0} = 9.78 \times 10^9 h^{-1} \text{ yr} = 3.09 \times 10^{17} h^{-1} \text{ s}$ Hubble radius/distance $D_{\rm H} \equiv \frac{c}{H_0} = 3000 h^{-1} \text{ Mpc} = 9.26 \times 10^{25} h^{-1} \text{ m}$ "Omega Matter" $\Omega_{\rm M} \equiv \frac{8\pi G \rho_0}{3 H_0^2}$ "Omega Lambda" $\Omega_{\rm M} \equiv \frac{\Lambda c^2}{3 H_0^2}$ "equiv. Omega curvature" $\Omega_{\rm M} + \Omega_{\Lambda} + \Omega_k = 1$ redshift $z \equiv \frac{\nu_{\rm e}}{\nu_{\rm o}} - 1 = \frac{\lambda_{\rm o}}{\lambda_{\rm e}} - 1$ 



#### Luminosity distance

The *luminosity distance*  $D_{\rm L}$  is defined by the relationship between bolometric (ie, integrated over all frequencies) flux S and bolometric luminosity L:

$$D_{\rm L} \equiv \sqrt{\frac{L}{4\pi \, S}}$$

 $D_{\rm L} = (1+z) D_{\rm M} = (1+z)^2 D_{\rm A}$ 

$$S_{\nu} = (1+z) \, \frac{L_{(1+z)\nu}}{L_{\nu}} \, \frac{L_{\nu}}{4\pi \, D_{\rm L}^2} \quad S_{\lambda} = \frac{1}{(1+z)} \, \frac{L_{\lambda/(1+z)}}{L_{\lambda}} \, \frac{L_{\lambda}}{4\pi \, D_{\rm L}^2}$$

$$DM \equiv 5 \log \left(\frac{D_{\rm L}}{10 \, {\rm pc}}\right) \qquad m = M + DM + K \qquad K \text{ is the k-correction}$$
$$K = -2.5 \log \left[ (1+z) \frac{L_{(1+z)\nu}}{L_{\nu}} \right] = -2.5 \log \left[ \frac{1}{(1+z)} \frac{L_{\lambda/(1+z)}}{L_{\lambda}} \right]$$

# 5. The Cosmic Microwave Background : Direct Constraint on the Young Universe

#### A. Overview

- The universe started from a dense and hot initial state ("Big Bang"). As the universe expands, it cools  $T(z) \sim \frac{1}{size(z)} \sim 1+z$
- In the "first three minutes" many interesting phenomena occur: e.g. inflation, the ,seeding' of density fluctuations and primordial nucleosynthesis.
- As long as (ordinary, baryonic) matter is ionized (mostly H<sup>+</sup> and e<sup>-</sup>), it is tightly coupled to the radiation through Thompson scattering (needs free electrons!).
  - Radiation has blackbody spectrum

$$I_{\nu} = \frac{2h\nu^3}{c^2} \cdot \frac{1}{e^{\frac{h\nu}{kT}} - 1}$$

– Mean free path of the photon is small compared to the size of the universe.  $$10\ensuremath{10}$$ 

• We know from present-day measurements that



- As long as  $T_{radiation} \ge 4000$  K, there are enough photons with  $hv \ge 13.6 \text{ eV}$  to re-ionize virtually every neutral H atom.
- At later epochs (lower  $T_{radiation}$ ), the H<sup>+</sup> and e<sup>-</sup> (re)-combine
  - No more Thompson scattering.
  - Photons stream freely, portraying a map of the "last scattering surface", like the surface of a cloud.

#### B. (Some) Physics of the Microwave Background

When did recombination occur, or what is the redshift of the CMB radiation?

- At that time, the universe was ~ 550,000 years old.
- Only regions with  $R < ct_{age}$  can be causally connected.
- Such regions appear under an angle  $v \sim 1^{\circ}$ .
- Therefore, we might expect that the temperature from patches separated by more than ~ 1° is uncorrelated?

#### Results of the WMAP Mission





#### "Standard Cosmological Model"



• Spergel et al 2003 and 2007

BASIC AND DERIVED COSMOLOGICAL PARAMETERS: RUNNING SPECTRAL INDEX MODEL

Parameters	Mean and 68% Confidence Errors
Basic	
Amplitude of fluctuations, A	0.83 <sup>+0.09</sup>
Spectral index at $k = 0.05 \text{ Mpc}^{-1}$ , $n_s$	$0.93 \pm 0.03$
Derivative of spectral index, $dn_s/d \ln k$	$-0.031^{+0.016}_{-0.018}$
Hubble constant, h	$0.71^{+0.04}_{-0.02}$
Baryon density, $\Omega_b h^2$	$0.0224 \pm 0.0009$
Matter density, $\Omega_m h^2$	$0.135_{-0.008}^{+0.008}$
Optical depth, $ au$	$0.17 \pm 0.06$
Derived	
Matter power spectrum normalization, $\sigma_8$	$0.84 \pm 0.04$
Characteristic amplitude of velocity fluctuations, $\sigma_8 \Omega_m^{0.6}$	$0.38^{+0.04}_{-0.05}$
Baryon density/critical density, $\Omega_b$	$0.044 \pm 0.004$
Matter density/critical density, $\Omega_m$	$0.27 \pm 0.04$
Age of the universe, $t_0$	$13.7 \pm 0.2 \mathrm{Gyr}$
Reionization redshift, <sup>a</sup> $z_r$	$17 \pm 4$
Decoupling redshift, <i>z</i> <sub>dec</sub>	$1089 \pm 1$
Age of the universe at decoupling, $t_{dec}$	$379^{+8}_{-7}$ kyr
Thickness of surface of last scatter, $\Delta z_{dec}$	$195 \pm 2$
Thickness of surface of last scatter, $\Delta t_{dec}$	118 <sup>+3</sup> / <sub>-2</sub> kyr
Redshift of matter/radiation equality, z <sub>eq</sub>	$3233^{-194}_{-210}$
Sound horizon at decoupling, $r_s$	$147 \pm 2 \mathrm{Mpc}$
Angular size distance to the decoupling surface, $d_A$	$14.0^{+0.2}_{-0.3}$ Gpc
Acoustic angular scale, <sup>b</sup> $\ell_A$	$301 \pm 1$
Current density of baryons, <i>n</i> <sub>b</sub>	$(2.5 \pm 0.1)  imes 10^{-7}  { m cm^{-3}}$
Baryon/photon ratio, $\eta$	$(6.1^{+0.3}_{-0.2}) \times 10^{-10}$

NOTE.—Fit to the *WMAP*, CBI, ACBAR, 2dFGRS, and Ly $\alpha$  forest data. <sup>a</sup> Assumes ionization fraction,  $x_e = 1$ . <sup>b</sup>  $l_A = \pi d_C/r_s$ . See also Spergel et al 2007 (WMAP 3yr data)

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# 3. The growth of structure: the evolution of density fluctuations

#### **Goal:**

Can we explain quantitatively the observed "structure" (galaxy clusters, superclusters, their abundance and spatial distribution, and the Lyman- $\alpha$  forest) as arising from small fluctuations in the nearly homogeneous early universe?

#### 3.1. Linear Theory of Fluctuation Growth

- Growth from  $\delta \rho / \rho \sim 10^{-5}$  to  $\delta \rho / \rho \leq 1$  unity, worked out by Jeans (1910) and Lifshitz (1946).
  - But: We (humans) are overdense by a factor of  $10^{28}$ !
  - Galaxies are overdense by a factor of 100 1000.
- We need to work out the rate of growth of  $\delta \rho / \rho$  as a function of a(t) [ $\leftarrow$  only depends on a(t)!]
- To study the non-linear phase, we will look at
  - Simple analytic approximations (Press-Schechter)
  - Numerical simulations

We start with the continuity equation and neglect radiation and any pressure forces for now:

$$\left(\frac{\partial \rho}{\partial t}\right)_{p} + \vec{\nabla}_{p} \left(\rho \ \vec{\mathbf{v}}_{p}\right) = 0$$

and the equation of motion:

$$\left(\frac{\partial \vec{v}}{\partial t}\right)_{p} + \left(\vec{v}_{p} \cdot \vec{\nabla}_{p}\right) \vec{v}_{p} = -\frac{\vec{\nabla}_{p} p}{\rho} - \vec{\nabla}_{p} \Phi$$

 $abla_p$  is the derivative with respect to the proper (not co-moving) coordinate.

• In addition, we have Poisson's Equation:

$$\nabla_p^2 \Phi = 4\pi \ G\rho$$

• At this point, we have the choice of a co-ordinate system that simplifies the analysis.



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 As the homogeneous, unperturbed universe is stationary in a coordinate frame that expands with the Hubble flow, we consider these equations in *co-moving coordinates*

in co-moving coordinate positions are constant and velocities are zero

 $\vec{x} = \vec{r}_p(t) / a(t)$ 

 $\vec{x}$  = comoving position;  $r_p$  = proper position

$$\vec{v}_p = \dot{a}(t)\vec{x} + \vec{v}(\vec{x},t)$$

 $\vec{v}_{p}$  = proper velocity  $\vec{v}$  = comoving (peculiar) velocity =  $a(t)\dot{\vec{x}}$  • Now we separate the uniform part of the density from the perturbation:

$$\rho = \overline{\rho}(t) [1 + \delta(\overline{x}, t)]$$

with  $\overline{\rho} = \rho_0 / (1 + z)^3$ , accounting for the Hubble expansion

Note that : 
$$\frac{\dot{\overline{\rho}}}{\overline{\rho}} = -3\frac{\dot{a}}{a}$$

 To re-write the above equations, we need to explore how these derivatives differ between proper and co-moving coordinate systems:

# a) temporal derivatives $\left(\frac{\partial f}{\partial t}\right)_{\text{proper}} = \left(\frac{\partial f}{\partial t}\right)_{\text{comov}} - \left(\frac{\dot{a}}{a}\right)\vec{x}\cdot\vec{\nabla}f$ $\vec{\nabla}f$ taken in the co-moving coordinates

b) spatial derivative  $\vec{\nabla} = a(t)\vec{\nabla}_p$ 

 Apply this to the continuity equation (mass conservation):

$$\left(\frac{\partial}{\partial t} - \frac{\dot{a}}{a}\,\bar{x}\cdot\bar{\nabla}\right)\left\{\overline{\rho}(t)(1+\delta)\right\} + \frac{\overline{\rho}(t)}{a}\bar{\nabla}\left[(1+\delta)(\dot{a}\bar{x}+\bar{v})\right] = 0$$

• If we now use 
$$\dot{\rho} = -3\overline{\rho}\dot{a}/a$$
 and  $\overline{\nabla}\overline{\rho}(t) = 0$ 

 $\frac{\partial \delta}{\partial t} + \frac{1}{\alpha} \vec{\nabla} \left[ (1 + \delta) \vec{v} \right] = 0$ and assuming  $\delta$  and  $\vec{v}$  are small

$$\frac{\partial \delta}{\partial t} + \frac{1}{a} \left( \bar{\nabla} \cdot \bar{\nu} \right) = 0$$

this is a continuity equation for perturbations!

where  $\delta(x) = \frac{\rho(x)}{\rho} - 1$  and  $\vec{v}$  is the peculiar velocity

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Define the *potential perturbation*,  $\phi(x,t)$ , through

$$\Phi(\bar{x},t) = \frac{4\pi}{3} G\overline{\rho}(t) a^2(t) \cdot x^2 + \varphi(\bar{x},t)$$

$$\Rightarrow \nabla^2 \varphi = 4 \pi G \overline{\rho}(t) a^2(t) \delta$$

differs by a<sup>2</sup>

#### perturbative Poisson's Equation in **co-moving** coordinates

Similar operations for the equation of motion in co-moving coordinates!

$$\frac{\partial \vec{v}}{\partial t} + \frac{\dot{a}}{a}\vec{v} = -\frac{1}{a}\vec{\nabla}\varphi$$

<u>Note</u>: because velocities are assumed to be small, the term  $\frac{1}{a} \left( \vec{v} \cdot \vec{\nabla} \right) \vec{v}$  has been dropped on the left.

As for the acoustic waves, these equations can be combined to:

$$\frac{\partial^2 \delta}{\partial t^2} + 2 \frac{\dot{a}}{a} \frac{\partial \delta}{\partial t} = 4\pi \ G\rho \ \delta$$

This equation describes the evolution of the fractional density contrast  $\delta \equiv \delta \rho / \rho$  in an expanding universe!

#### Note:

- for da/dt=0 it is a wave/exponential growth equation (= "Jeans Instability")
- the expansion of the universe,  $\dot{a}(t)$  , acts as a damping term
- Note: this holds (in this simplified form) for any  $\delta(x,t)$

 $\rightarrow$  Mapping from early to late fluctuations = f(a(t))!

#### Simplest solutions:

(1) flat, matter dominated  $\Omega_m \sim 1$  universe  $\implies \alpha(t) \sim t^{2/3}$ 

The Ansatz 
$$\delta(\bar{x},t) = A(\bar{x})t^a + B(\bar{x})t^{-b}$$
  
a,b > 0 yields:  
 $\delta(t) = At^{2/3} + Bt^{-1}$ 

or

$$\delta = \frac{\delta\rho}{\rho} \sim a(t) \sim \frac{1}{1+z}$$

A = growing mode; B = decaying mode (uninteresting)

⇒ no exponential growth, but fractional fluctuations grow linearly with the overall expansion!

(2) low-density universe  $\Omega_0 \to 0 \Longrightarrow \overline{\rho} \to 0 \implies \delta(\overline{x}, t) = \delta(\overline{x})$ 

constant with time, i.e. all perturbations are "frozen in"

- (3) accelerating expansion (Cosmological constant) Fractional density contrast decreases (in linear approximation)
- ⇒ all density perturbations grow, but at most proportional to  $\frac{1}{1+z}$  for  $\Omega_{Mass} \le 1$ .

In the pressureless limit the growth rate is independent of the spatial structure.

Linear growth in an expanding universe: Simplest Version

- Growth rate independent of spatial scale, solely a function of a(t).
   1) δ(z)=δ(z=0)/D<sub>lin</sub>(z) linear growth factor D<sub>lin</sub>
   2) δ~a(t)~1/(1+z), or slower
- Complications:
  - Gas/radiation pressure
  - Causality, horizons
  - Non-linearity, baryons, ...

3.2. Structure growth beyond linear perturbations: The 'top-hat model' (spherical collapse)

 consider a uniform, spherical perturbation

 $\delta_i = \rho(t_i) / \rho_b(t_i) - 1$  $M = \rho_b (4\pi r_i^3 / 3)(1 + \delta_i)$ 





$$\frac{d^2r}{dt^2} = -\frac{GM}{r^2} + \frac{\Lambda}{3}r$$

$$\dot{r} = H_0 \begin{bmatrix} \frac{\Omega_0}{r} (1+\delta_i) \frac{r_i^3}{a_i^3} + \Omega_{\Lambda} r^2 - K \end{bmatrix} = 0 \text{ at}$$
  
turnaround

$$t_{\rm COII} = 2 \int_0^{r_{\rm ta}} \frac{dr}{\dot{r}}$$

## Solution for collapsing top-hat ( $\Omega_m = 1$ )

- turnaround (r=r<sub>max</sub>, dr/dt=0) occurs at  $\delta_{lin}$ ~1.06
- collapse (r=0): δ<sub>lin</sub> ~ 1.69
- virialization: occurs at  $2t_{max}$ , and  $r_{vir} = r_{max}/2$
- where  $\delta_{\text{lin}}$  is the 'linearly extrapolated overdensity'
- → we can use the simple linear theory to predict how many objects of mass M will have `collapsed and virialized' at any given epoch
- How does mass enter?  $\delta(init) = f(M)$

e.g. Padmanabhan p<sup>3</sup> 282

# The halo mass function

• the halo mass function is the number density of collapsed, bound, virialized structures per unit mass, as a function of mass and redshift

 $\longrightarrow$  dn/dM (M, z)



## The Press-Schechter Model

- a generic prediction of inflation (supported by observations of the CMB) is that the primordial density field d is a Gaussian random field
- the variance is given by  $S = \sigma^2(M)$ , which evolves in the linear regime according to the function  $D_{lin}(z)$
- at any given redshift, we can compute the probability of living in a place with  $\delta > \delta_c$  $p(\delta > \delta_c \mid R) = \frac{1}{2} [1 - erf(\delta_c/(2^{1/2} \sigma(R)))]$

#### number density of halos (halo mass function):

$$\frac{dn}{dM}(M,z) \, dM = \frac{\bar{\rho_0}}{M} f(S,\omega) \frac{d\sigma}{dM} dM$$

$$\frac{dn}{dM}(M,z) \, dM = \sqrt{\frac{2}{\pi}} \frac{\bar{\rho_0}}{M} \frac{\delta_c(t)}{\sigma^2(M)} \frac{d\sigma}{dM} \exp\left[-\frac{\delta_c^2(t)}{2\sigma^2(M)}\right] dM$$

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#### Resulting: cumulative halo mass function



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## Numerical Calculations of Structure growth

(see also Numerical Cosmology Web-Pages at <u>www.aip.de</u> and www.mpa-garching.mpg.de

- Simulate (periodically extended) sub-cube of the universe.
- Gravity only (or include hydrodynamics)
  - Grid-based Poisson-solvers
  - Tree-Codes (N logN gravity solver)
- Up to 10<sup>9</sup> particles (typically 10<sup>7</sup>)
- Need to specify
  - Background cosmology i.e. a(t), r
  - Initial fluctuation (inhomogeneity) spectrum
  - Assumption of "Gaussian" fluctuations



Expansion History (=Mass Energy Density) Determines the Growth of Structure



#### The Mass Profiles of Dark Matter Halos in Simulations (Navarro, Frenk and White 1996/7)

$$\rho(r) = \frac{\delta_s}{(r/r_s)(1+r/r_s)^2}$$

$$\delta_c = \frac{200}{3} \frac{c^3}{[\ln(1+c) - c/(1+c)]}$$

With c ~  $r_{Vir}/r_s$ 

The halo profiles for different masses and cosmologies have the same "universal" functional form:

 $\rho \sim r^{-1}$  and  $\rho \sim r^{-3}$  at small/large radii

Concentration is  $f(mass) \rightarrow nearly$ 1 parameter sequence of DM halo mass profiles!



# Summary

- The growth of (large scale) structure can be well predicted by
  - Linear theory
  - Press-Schechter (statistics of top-hat)
  - Numerical Simulations
- Density contrast does not grow faster than a(t) under gravity only.
- Several mechanisms can suppress growth
  - Pressure and accelerating expansion